

## Conduct

### Helmet Rule

The AZCFL helmet rule states that any player or non-player, whose unsportsmanlike conduct consists of equipment/helmet coming off during play or during non-play **\*\*Intentional removal\*\*** will be automatically suspended from participating in the current game/contest and the next scheduled game/contest.

**Helmet removal is defined but is not limited to any player or non-player (bench personnel/team staff required to wear a helmet for gameplay or non-gameplay). The following definitions/situations fall under the “Helmet requirement” rule for the all AZCFL players or non-players.**

**1. A player whose helmet comes off completely (and not the result of a helmet foul such as a facemask or helmet-to-helmet) must leave the game for one down, no exceptions. If a player takes helmet off by choice either during field of play or during a “non-field of play”, then the player or non-player will follow the above rule **\*\*must leave the game for one down, no exceptions\*\***.**

**2. A player whose helmet comes off completely must cease to participate in the play unless he is engaged. He can complete the engagement. If a ball comes loose at the player or non-players feet, he can only fall on the ball for a recovery but will not be allowed to advance the ball. If the player takes more than two steps to re-engage in the play, he is assessed a personal foul (basic spot) penalty according to the NCAA helmet engagement enforcement penalty.**

**3. If a player blocks a player who has lost his helmet (not engaged), he can be assessed a personal foul (basic spot).**

**4. If a player without a helmet is assessed a personal foul for participation, and a defensive player is assessed a foul for blocking that player, the fouls offset.**

**5. If a player loses his helmet, he may not be (**\*\*brought back\*\***) by a time out.**

**6. Any player or non-player who takes off helmet during field of play (takes helmet off while exiting field of play or on the player sideline) OR , jerk(s), slam(s), throw(s), drop(s), kick(s), slap(s), or intentionally uses force to move helmet then they are in direct violation of the AZCFL helmet rule. If any player is found to be in violation of this rule during gameplay or non-game play, then the player will be suspended automatically for 1 game and will be forced to**

**follow the appeal process if player or non-player would like to appeal the leagues decision on player or non-player suspension.**

**Please note that all fines, suspensions, and the player appeal process is determined by the AZCFL league and its bylaws approved by all league owners and league ownership.**

### **Fighting**

The AZCFL fighting rule states that any player or non-player, whose unsportsmanlike conduct consists of fighting will be automatically suspended from participating in the current game/contest and the next scheduled game/contest. A fine schedule has been assigned below for any player or non-player that violates the AZCFL fighting rule.

**Fighting is defined, but is not limited to any player or non-player (bench personnel/team staff) striking an opponent with arm(s), hand(s), leg(s), foot (feet), body, or other object(s), regardless if there is contact with an opponent; or instigating a fight by committing an act(s), that causes an opponent to retaliate by fighting related to an AZCFL sponsored activity in which the players and non-players are participating. A player or non-player who retaliates by fighting is in violation of the fighting rule.**

### **Player Appeal Process**

To file an appeal, the player or non-player must submit a written request to the AZCFL league office for reconsideration within 48 hours of the last game/contest.

The written request must include the following:

1. Cover Letter
2. Statement of Facts
3. Film Clippings that support your appeal (If applicable)
4. Team Owner Declaration (A statement of facts submitted by the team owner)  
*(Please Note: All items need to be in order (1-4) for appeal to be considered by the AZCFL league office).*

